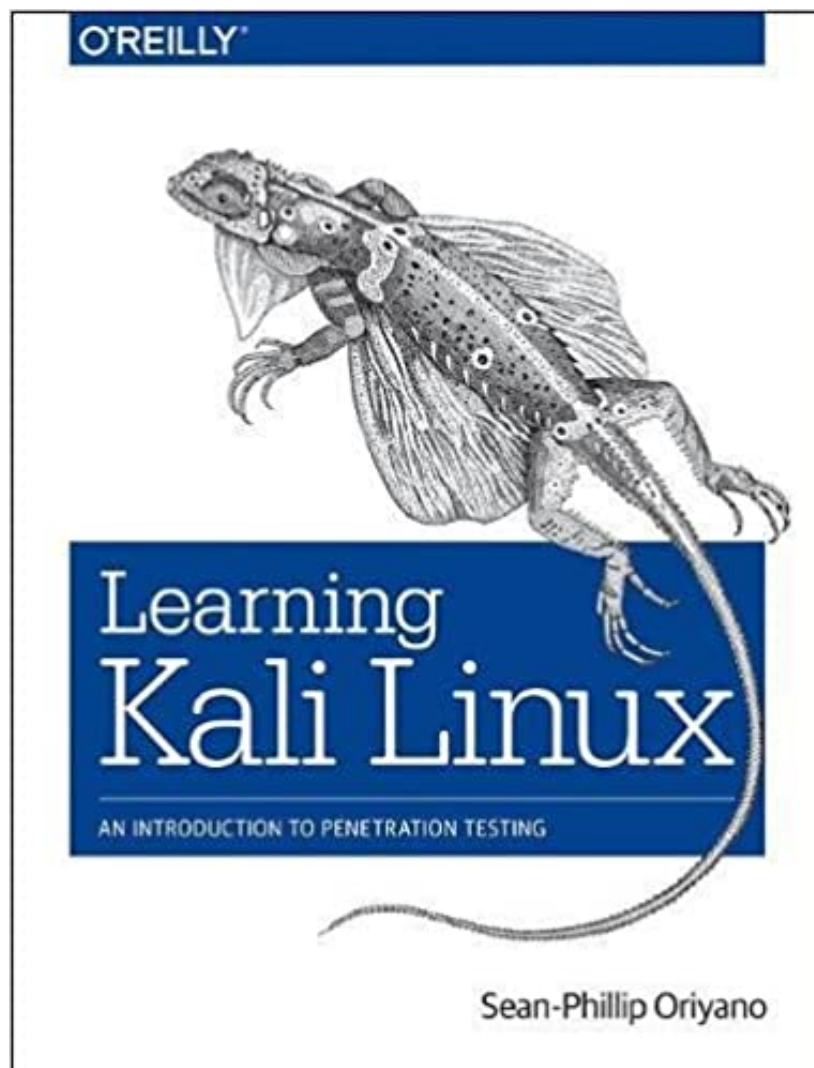


# Learning Kali Linux: An Introduction to Penetration Testing

by  
Eric Harlow



EBOOK DOWNLOAD

## Synopsis

Chocoholics beware! My personal collection of simple, yet delicious truffle recipes. Who wouldn't love to while away an afternoon in the garden with some Rose Cream Truffles, or be transported to a tropical beach with some Toasted Coconut Truffles, or perhaps you would rather snuggle up on a cold night with a movie and some Spicy Dark Chocolate Truffles with Glace Chillies? Whatever your style there's a recipe for you, and if you can't decide, then why not have a little of everything with the Triple Chocolate Truffles, a delicious layered combination of dark, milk and white chocolate. Delicious chocolate recipes for every occasion.....Enjoy! Recipes included in this book are Plain Chocolate Truffles Milk or White Chocolate Truffles Triple Chocolate Truffles Peanut Butter Truffles Rocky Road Truffles Spicy Dark Chocolate Truffles with Glace Chillies Raspberry and White Chocolate Truffles Mint Truffles Rose Cream Truffles Toasted Coconut Truffles Orange Blossom Truffles

## Sort review

In *Developing Linux Applications with GTK+ and GDK*, Eric Harlow provides a comprehensive explanation of how to program with the GIMP Toolkit (GTK+) and the Graphics Drawing Kit (GDK). These tools dramatically ease the process of building graphical user interfaces (GUIs) for Linux applications. Harlow takes a didactic approach to his subject, revealing its details one at a time with a careful explanation of each. He first explains how to build a plain, one-window application and then shows how to enhance it with the help of event handlers, additional GTK+ widgets, and some little-used interface elements. He presents complete examples to illustrate concepts, including a calculator and simple word processing application. Along the way, he does a great job of clearing up often confusing tasks, like creating menu bars and managing layouts. Before wrapping up, Harlow explains the GDK, which you can use to create custom graphical elements. In a particularly grin-inducing section, he reveals how to write a version of the classic arcade game *Defender* with the help of the GDK. There's also a segment on creating your own widgets, so you can craft a customized yet consistent look for the programs you create.

--David Wall  
About the Author  
Eric Harlow holds a Bachelors of Science degree in Computer Science from the University of Delaware. He started writing programs beginning with the Vic-20 and has worked with various computers including the Amiga, Atari ST and the PC. His operating system experience includes UNIX, Windows, OS/2, and of course, Linux. He has developed everything from computer games to business applications and web sites. Eric is currently a consultant with RDA Consultants in Baltimore, MD. He develops client/server applications and web-based applications. When not earning a living, he's busy hacking Linux and Java. He advocates Linux solutions using his Linux based ISP as an example of the capabilities of the operating system.

[Download to continue reading...](#)

The book by Eric Harlow has a rating of 5 out of 4.7. 12 people have provided feedback.

## **Book Information**

Language: English

Paperback: 300 pages

Item Weight: 1.47 pounds

Dimensions: 5.91 x 0.59 x 9.84 inches

File size: 327 KB

Simultaneous device usage: Unlimited

Text-to-Speech: Enabled

Screen Reader: Supported

Enhanced typesetting: Enabled

X-Ray: Not Enabled

Word Wise: Enabled

Sticky notes: On Kindle Scribe

Print length: 37 pages

Hardcover: 256 pages

Stationery: 256 pages

[DMCA](#)